DANTE'S PEAK

Created by Opus IV Gamer for Need for Speed III: Hot Pursuit | opusivgamer@gmail.com

This track is Dante's Peak, an alternate version of Summit set on the slopes of a volcano in full swing, all covered by a thick layer of ash, where there are a lot of withered trees, 4 volcanic cones from which the lava flows and a ghost town.

To install it put "trk007" folder that you find in the downloaded Zip file into "C:/Program Files/Electronic Arts/Nfs3/Nfs3/Gamedata/Tracks" and replace the existing one.

A slide is also available named "t7_00.qfs", that will appear on the screen before every race, when the player car you are using does not have one, to insert in the path "C:/Program Files/Electronic Arts/Nfs3/Nfs3/Fedata/Art/Slides".

You are allowed to create a project using as a base this track but please contact me first on my email "opusivgamer@gmail.com" and give me credits if you have my permission.

You can find many other addons for Need for Speed III created or converted by me on the NFS Cars website by clicking on this link http://www.nfscars.net/need-for-speed-hotpursuit/1/downloads/list/tracks/2/author/opus-iv/3350/

Visit my Youtube channel "Opus IV Gamer" (https://www.youtube.com/channel/UCoIje9MbCb2TOtrMmGttYNg) to see a lot of videos that I made on Need for Speed III Hot Pursuit and don't forget to subscribe to it for new coming videos.